

# ROSA SIABI

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## EDUCATION

### MArch Cinematic and Video Game Architecture

September 2023 - September 2024

*Distinction*

### MEng Engineering and Architectural Design

September 2018 - June 2022

*First Class Honours*

## SOFTWARE PROFICIENCY

Blender, Rhino, Unreal Engine, Adobe Suite, Touch Designer and Houdini.

## LANGUAGES

English fluent

Persian fluent

## WORK EXPERIENCE

COMPANY	ROLE	DATE
Blinkink	3D Generalist (Character sculpt/Set Design)	04/2026
SUPERCLOSE	Chief Product Officer	07/2025-04/2026
David Stamatis Design	3D Generalist (Character sculpt/3D Print)	12/2025
Shellworks	3D Generalist	09-12/2025
Speciale 324	Digital Art Residency (MR/VFX)	08/2025
FOURONENINE	3D Generalist (VFX)	07/2025
w-rlds	3D Generalist (AR)	05/2025
Michael Levine	3D Generalist (Character sculpt/3D Print)	04/2025
Forward Studio	Video Editor	04/2025
Avonni Global	3D Generalist (AR)	03/2025
Comal	3D Generalist (Architectural Renders)	03/2025
Critter London	Video Editing and AI Prompt Writing	02/2025
Lightmap	3D Generalist (Technical Drawings)	02/2025
FTR	3D Generalist (Optimising for Web/AR)	01/2025
Pareid	3D Generalist (Game Level Design)	12/2024 - 02/2025
Saskia Martindale	3D Generalist (Set Design)	11/2024
Microlink PC	Freelance Accessible Design Consultant	07/2022 - 12/2024
Es Devlin Studio	Studio Assistant	02-12/2023
Moggie.Me	AI Prompt Writing	07/2023
BlinkInk	3D Generalist (Set Design) & AI Prompt Writing	05/2023
Coqfighter	Graphic Designer	08-12/2022
The Ripple Co.	Artist	11-12/2022
Blink Industries	3D Generalist (CGI Production Assistant)	01-02/2022
Blinkink	3D Generalist (Set Design)	07-08/2021
The Ripple Co.	Artist	10/2020
Coqfighter	Graphic Designer	06-08 2020
Sony Music Int.	Graphic Designer	05-07/2020
ADAM Architecture	Summer Intern	07-08/2019
Giuseppe Zanotti	E-commerce intern	08/2017